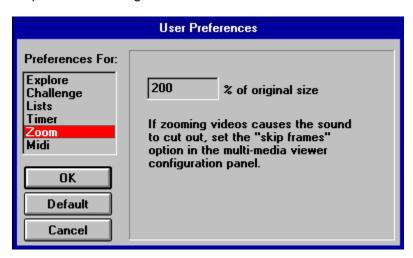
## **AXIA Know Your Common Bird Songs Release Notes**

This file contains information regarding changes and additions that were made too late to be documented in the help files and "How to Use Axia".

There is a new section in the preferences dialog to set the amount videos zoom by. This is a percentage of the original size and can range from 100 to 350 (it is automatically rounded to a multiple of 10 for implementation reasons). Due to different computer performances, the user needs to be able to set this number to avoid jerky videos. The setting takes effect the next time a video is zoomed. This setting is saved in the axia.ini file, and so is persistant across sessions. This section of the preferences dialog looks like:



Range maps now include state and province boundaries. One range map for the species, and one range map showing race distribution.

Division by geographical region. Users can choose to look at species which are found only in their geographic region (e.g. North-East, South-Central, etc.)

Background music during topic loading and stories. Music can be turned off by user.

Print capability. For each list item, the accompanying text can be printed.

Slider bar on videos. User can "grab" slider bar with mouse, and run video forward/backward at desired speed, or stop on any single frame.

Subsets can be saved. If the user has created a subset of species that they are working with, they can save it, and the next time they start up Axia, they can restore that subset.

Multiple select items for subsets (for adding or deleting). Hold down the CTRL key while selecting items.

Can use INSERT and DELETE keys on keyboard to add or delete items in subsets.

Scan through full-screen images and videos without having to return to the two-window display. Uses right and left arrow keys. Mouse click to exit.

Labels on full-screen images.

In Challenge Mode, user can type CTRL-Q instead of using the "Q" button to be asked the next

question, and can type CTRL-A instead of the "A" button to be given the answer.

Selecting an already selected item in a list causes the name field to show the next alternate name for the item.

# **MIDI Mapper tests**

To make sure your sound card is set up correctly to play the background music, it is important that MIDI Mapper be properly set up.

There are 16 Channels in the MIDI Mapper and your sound card is more than likely set up to be in one of the following arrangements:

Base MIDI Channels 13 - 16 Extended MIDI Channels 1 - 10

General MIDI Channels 1 -10 & 13 - 16 (11 and 12 are not used)

You can play the MIDI files below to see how your system is set up. *If your CD ROM drive is not on drive D* then see *Alternate Drives* below.

#### **Base MIDI**

If your Midi Mapper is set to Base (channels 13 through 16) or General Midi then you should hear music when you double click on the "Base.mid" icon below:



#### **Extended MIDI**

If the Midi Mapper is set to Extended (channels 1 through 10 the you should hear music when you double-click on the "Extended.mid" icon below. See Channel 10 Test below to see if your MIDI Mapper is set correctly.



#### General MIDI

If you hear music on both then your Midi Mapper is set to **General Midi.** This setting may cause some notes to be truncated.



See Channel 10 Test below to make sure the MIDI Mapper is playing the right precussion sounds.

#### **Channel 10 Test**

With some sound cards, (with an AD LIB chip) Channel 10 needs to be set to map to Channel 16. If your Midi Mapper is set to play either General or Extended MIDI, play the file below. If you hear a drum beat then your channel 10 is playing percussion soounds. If you hear a piano sound then the channel needs to be remapped (see below) to Channel 16.



## How To Change your MIDI settings.

- 1. In your Main Program group choose 'Control Panel'.
- 2. In Control Panel pick 'MIDI Mapper'
- 3. Pick MIDI Mapper from the Control Panel.



4. Pick 'Setups' from the Show box and pick the Extended MIDI setup. Then choose Edit...

Change the Destination Channel for Channel 10 to be Channel 16.

MIDI Setup: 'Extended MIDI'				
o 61	D . C	D	B	
Src Chan				<u>∆</u> ctive
1	1 🗦	Voyetra OPL-3 FM Synth 👤	[None]	$\boxtimes$
2	2	Voyetra OPL-3 FM Synth	[None] Extended	$\boxtimes$
3	3	Voyetra OPL-3 FM Synth	[None] uses	$\boxtimes$
4	4	Voyetra OPL-3 FM Synth	[None] Channels	$\boxtimes$
5	5	Voyetra OPL-3 FM Synth	[None] 1-10	$\boxtimes$
6	6	Voyetra OPL-3 FM Synth	[None]	$\boxtimes$
7	7	Voyetra OPL-3 FM Synth	[None] General	$\boxtimes$
8	8	Voyetra OPL-3 FM Synth	[None] uses all Channels	$\boxtimes$
9	9	Voyetra OPL-3 FM Synth	[None]	$\boxtimes$
10	(16)	Voyetra OPL-3 FM Synth	[None]	$\boxtimes$
11	11	[None] If you have an	[None]	
12	12	[None] AD LIB chip	[None]	
13	13	[None] Channel 10	[None] Base uses	
14	14	[None] needs to be	[None] Channels	
15	15	[None] mapped to	[None] 13-16	
16	16	[None] Channel 16	[None]	
OK Cancel <u>H</u> elp				

## **Volume Control**

You may want to adjust the volume of the MIDI background music in your sound cards mixer. You can adjust the volume of the .wav files too.

## **Alternate Drives**

If your CD-Rom is in a drive other than D:\ you will have to do the MIDI tests manually.

- 1. Open your File Manager.
- 2. Get access to the CD-Rom by clicking on the appropriate drive letter.
- 3. Go to directory midi\scripts.
- 4. Highlight the file 'base.mid'.
- 5. Under "File" on the menu bar pick **Associate** to associate files ending in 'mid' with the **Media Player.**
- 6. Double-click on the file named 'base.mid'.
  - The Media Player should start with the file playing.
- If you hear music then your mapper is set to either Base or General. Close the media player.
- 7. Double-click on the file named 'extended.mid'.
  - The Media Player should start with the file playing.
  - If you hear music then your mapper is set to Extented or General. Close the media player.

If you heard music playing for both base.mid and extended.mid

then your computer is set to General MIDI.

8. Double-click on the file named 'general.mid'.The Media Player should start with the file playing.If you hear music then your mapper is set to either Base, Extended or General.

## **Channel 10 Test**

1. If your Midi Mapper is set to play either General or Extended MIDI, double-click on the file named '10test.mid'.

If you hear a drum beat then your channel 10 is playing percussion soounds. If you hear a piano sound then the channel needs to be remapped (see above - How to Change your MIDI Settings) to Channel 16.